

### **Communication**

1. Actively using communication systems – Communication Books, Makaton, Visual Supports, when making requests and talking to others.
2. Asking and answering questions.
3. Following instructions to locate items and move to different locations.
4. Communicating with different listeners – familiar and unfamiliar.
5. Developing listening and attention skills through Phase 1 Attention Autism.

### **Community Based Learning and Understanding the World**

1. What is a Castle? What are the different features of a castle?
2. Can we locate local/ national castles on a map?
3. When was the Battle of Hastings and what happened?
4. Who is William the Conqueror? What did he do?
5. What is the Bayeux Tapestry? Where is it?
6. Why do Knights wear armour?

### **Life Skills/PSHE**

1. Developing independence – classroom jobs/ responsibilities.
2. Independence – dressing/ undressing, toileting/ washing hands/ personal care and hygiene.
3. Following instructions to locate items.
4. Taking care and ownership of personal belongings.
5. Asking for help.
6. Attempting new/ less familiar tasks.
7. Keeping safe.

## Term 2 Half Termly Plan 2020 - 2021

### Class- Toucan

### Topic – Castles and Knights



### **Functional Literacy**

1. Fine motor and writing skills development / Letter formation / Using conjunctions.
2. Writing about pictures/ photos – extending writing by using descriptions.
3. Forming sentences – Colourful Semantics / Writing about personal experiences.
4. Forming sentences using Colourful Semantics / Writing in different tenses.
5. Writing for different purposes – Letters, Postcards, Lists, Recipes, Instructions.
6. Rhyming words and poetry.
7. Blanks Level Questions and activities.

#### **Daily:**

Phonics and High Frequency Word Practice  
Handwriting Practice  
Individual Reading Time

### **Functional Numeracy**

1. Ordering numbers to 10 and matching quantities / naming 2D shapes / Halves and quarters.
2. Ordering numbers to 20 and matching quantities / properties of 2D shapes / thirds and fifths.
3. Counting on and back between 1-20 / naming 3D shapes / Percentages – 25%, 50%, 100%.
4. More/ fewer of numbers to 20 / properties of 3D shapes / Money – adding coins and notes.
5. Naming 2D shapes / Measuring using non-standard units / Money – Calculate change.
6. Naming 2D shapes / Measuring in CM / Multiply one and two digit numbers.
7. Properties of 2D shapes / Measuring mass in non-standard units / Dividing one and two digit numbers.

### **Peer Interaction**

1. Intervention Groups – Zones of Regulation, Lego Therapy, BEAM.
2. Inclusion with Mainstream classes.
3. Group play times.
4. Group tasks in class.
5. Turn taking games and activities.

### **Creative Arts**

Junk Modelling – Design and Create

1. Designing and making own shield using different colours, patterns, textures and junk.
2. Designing and making a Castle – What features does it have?
3. Designing and making a helmet – What would make it strong?
4. Design and create own Bayeux tapestry.
5. Make a Knight.

Music – Learning a weekly song (words and Makaton signs). Performing to others and using props to support performance.

### **Enrichment**

1. Cooking – What could we make? What ingredients do we need? Write a recipe to follow.
2. Peer interaction and turn taking opportunities.